

# Typed Intermediate Languages in the IML Compiler

The IML compiler team

November 19, 2004

## Contents

<b>1</b>	<b>Introduction</b>	<b>2</b>
1.1	Notation . . . . .	2
<b>2</b>	<b>Typed Pattern Language</b>	<b>3</b>
2.1	Types and terms . . . . .	3
2.2	Typing environments . . . . .	3
2.3	Typing rules . . . . .	5
2.3.1	Well-formed types . . . . .	5
2.3.2	Type equality . . . . .	5
2.3.3	Kinding types . . . . .	5
2.3.4	Type instantiations . . . . .	8
2.3.5	Typing constants . . . . .	10
2.3.6	Typing expressions . . . . .	10
2.3.7	Typing patterns . . . . .	14
2.3.8	Typing declarations . . . . .	16

# 1 Introduction

## 1.1 Notation

First of all, the following are some of the notations used frequently.

- $i, j, k, n$ , and  $m$  are integers.
- $con$ ,  $label$ , and  $id$  are strings to denote the name of a (type) constructor, a label, an identifier.
- $\{ label_1 = object_1, \dots, label_n = object_n \}$  denotes a record.
- $[ object_1, \dots, object_n ]$  denotes a list of objects.
- $\{ label_1 \mapsto object_1, \dots, label_n \mapsto object_n \}$  denotes a mapping of labels into objects.

Second, symbols for syntactic and semantic objects are chosen to have the same name as (or, the abbreviated name of) the actual name of types and constructors for the objects' representation in the implementation (i.e., the IML compiler). For example,

- $ty$  is chosen to denote a type, and  $FUNty (ty_1, ty_2)$  is chosen to denote a function type. The names are derived from the following ML datatype declaration for the types' representation in the actual implementation.

– `datatype ty = ... | FUNty of ty * ty | ...`

- $expopt$  denotes an optional expression, which is represented by the ML type “`exp option`” where `exp` is the ML type for term representation.
- $tylist$  denotes a list of types (“`ty list`”), and  $fieldtys$  denotes a mapping of field labels to types (“`ty SEnv.map`”)<sup>1</sup>. Recall that labels are represented by strings.  $patexplist$  denotes a list of pairs of a pattern and an expression (“`(pat *exp) list`”).

Third, the various kinds of rules we use have the form as

---

<sup>1</sup>Although some extra definitions of functors and structures in the ML library are needed to explain what “`ty SEnv.map`” is, this can be easily read as an ML type for mappings of strings to types.

$$\text{(rule)} \quad \frac{Judgment_1 \quad \cdots \quad Judgment_n}{Judgment}$$

followed by some extra conditions, whenever they are needed to be stated, after “where” clause.

## 2 Typed Pattern Language

A specification for the typed pattern language (TP), which is an intermediate language of the IML compiler, is defined.

### 2.1 Types and terms

For the syntax of types and kinds, we refer to the datatypes `ty`, `eqkind`, `reckind`, and `rank` in “types/main/types.ppg.” For the syntax of terms, we refer to the datatypes `tpexp`, `tpdecl`, and `tppat` in “typedcalc/main/typedcalc.ppg.”

Each new name for types and terms will be explained whenever it appears for the first time, or we will skip explaining it when it is too obvious.

### 2.2 Typing environments

A typing environment *env* consists of four sub-environments: a type constructor environment *tcenv*, a global variable environment *genv*, a bound type variable environment *btv**env*, and a variable environment *v**env*.

$$\begin{aligned} env &::= \{tcenv = tcenv, genv = venv, btv env = btv env, venv = venv\} \\ tcenv &::= \{con_1 \mapsto tybindinfo_1, \dots, con_n \mapsto tybindinfo_n\} \\ genv &::= \{id_1 \mapsto idstate_1, \dots, id_n \mapsto idstate_n\} \\ btv env &::= \{1 \mapsto btvkind_1, \dots, n \mapsto btvkind_n\} \\ venv &::= \{id_1 \mapsto idstate_1, \dots, id_n \mapsto idstate_n\} \end{aligned}$$

A type constructor environment (*tcenv*) is a mapping of type constructor names (*con*) into type binding information descriptions (*tybindinfo*), which are either a datatype declaration or a type synonym declaration. A datatype declaration is described by a name, an arity, an identification number, an equality kind, a data constructor environment.

$$\begin{aligned} \text{tybindinfo} &::= \text{TYCON } \text{tycon} \mid \text{TYFUN } \{ \text{name} : \text{string}, \text{tyargs} : \text{btv env}, \text{body} : \text{ty} \} \\ \text{tycon} &::= \{ \text{name} : \text{string}, \text{arity} : \text{int}, \text{id} : \text{int}, \text{eqkind} : \text{eqkind\_ref}, \text{datacon} : \text{varenv\_ref} \} \end{aligned}$$

A variable environment (*genv* or *varenv*) is a mapping of identifiers into identifier states, which are one of a variable, a data constructor, a primitive operator, and an overloaded primitive operator. Basically, each identifier is described by its name and type. *opriminfo* not only contains a name and a type for an overloaded primitive operator, but it also contains another names and types for each instance primitive operator obtained from resolving the overloading. *coninfo* describes a data constructor by its name, type, the availability of a constructor argument (*funtycon*), an extra tag when it is an exception constructor, and a datatype declaration (*tycon*) where it belongs.

$$\begin{aligned} \text{idstate} &::= \text{VARID } \text{varinfo} \mid \text{CONID } \text{coninfo} \mid \text{PRIM } \text{priminfo} \mid \text{OPRIM } \text{opirminfo} \\ \text{varinfo} &= \{ \text{name} : \text{string}, \text{ty} : \text{ty} \} \\ \text{priminfo} &= \{ \text{name} : \text{string}, \text{ty} : \text{ty} \} \\ \text{opriminfo} &= \{ \text{name} : \text{string}, \text{ty} : \text{ty}, \text{instances} : \text{priminfos} \} \\ \text{coninfo} &= \{ \text{name} : \text{string}, \text{ty} : \text{ty}, \text{funtycon} : \text{bool}, \text{exntag} : \text{int}, \text{tycon} : \text{tycon} \} \end{aligned}$$

A bound type variable environment (*btv env*) is a mapping of de Bruijn indexes (i.e., integers) into bound type kinds. Each *btv kind* includes a record kind, an equality kind, and a rank.

$$\begin{aligned} \text{btv kind} &= \{ \text{reckind} : \text{reckind}, \text{eqkind} : \text{eqkind}, \text{rank} : \text{bool}, \text{index} : \text{int} \} \\ \text{eqkind} &= \text{EQ} \mid \text{NONEQ} \end{aligned}$$

$$reckind = UNIV \mid REC \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n\} \mid OVERLOADED\ tylist$$

Selection and extension operations on typing environments are defined as follows:

- $\#varenv(env)$  selects the variable environment of the typing environment.
- $env + varenv'$  extends  $env$  by extending the current variable environment  $\#varenv(env)$  with an additional variable environment  $varenv'$ .
- The selection and extension operations for  $tcenv$ ,  $genv$ , and  $btv env$  are defined similarly.

## 2.3 Typing rules

### 2.3.1 Well-formed types

$$\boxed{env \triangleright ty}$$

- A type  $ty$  is closed under a bound-type-variable environment  $\#btv env(env)$ .

$$\boxed{env \triangleright tylist}$$

- Each type of  $tylist$  is closed under a bound-type-variable environment  $\#btv env(env)$ .

### 2.3.2 Type equality

$$\boxed{env \triangleright ty = ty'}$$

- A type  $ty$  is equal to another type  $ty'$  under a bound-type-variable environment  $\#btv env(env)$ .
- This judgment is assumed to be implicitly used for each pair of multiple occurrences of any type in kinding rules and typing rules.

### 2.3.3 Kinding types

$$\boxed{env \triangleright ty : eqk}$$

- A type  $ty$  has equality-kind  $eqk$  under a bound-type-variable environment  $\#btv env(env)$ .

$$\begin{array}{c}
\text{(eq-error\textit{ty})} \quad \frac{}{env \triangleright ERROR\textit{ty} : NONEQ} \\
\\
\text{(eq-dummy\textit{ty})} \quad \frac{}{env \triangleright DUMMY\textit{ty} : NONEQ} \\
\\
\text{(eq-tyvart\textit{y}-tvar)} \quad \frac{tvkind = \{reckind = \_, eqkind = eqk, tyvarname = \_, id = \_\}}{env \triangleright TYVAR\textit{ty} (ref (TVAR tvkind)) : eqk} \\
\\
\text{(eq-tyvar-subst)} \quad \frac{env \triangleright ty : eqk}{env \triangleright TYVAR\textit{ty} (ref (SUBSTITUTED ty)) : eqk} \\
\\
\text{(eq-boundvart\textit{y})} \quad \frac{\#btvenv(env) (i) = \{reckind = \_, eqkind = eqk, rank = \_, index = \_\}}{env \triangleright BOUNDV\textit{ARty} i : EQ}
\end{array}$$

- Every bound type variable is assumed to have eqkind  $EQ$ .

$$\begin{array}{c}
\text{(eq-fun\textit{ty})} \quad \frac{}{env \triangleright FUN\textit{ty} (ty_1, ty_2) : NONEQ} \\
\\
\text{(eq-iabst\textit{y})} \quad \frac{}{env \triangleright IABSty (tylist, ty) : NONEQ} \\
\\
\text{(eq-record\textit{ty})} \quad \frac{env \triangleright ty_i : eqk_i \quad (1 \leq i \leq n)}{env \triangleright RECORD\textit{ty} \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n\} : eqk}
\end{array}$$

- where

–  $eqk = EQ$  if  $eqk_i = EQ$  for all  $i$ . Otherwise,  $eqk = NONEQ$ .

$$\text{(eq-cont\textit{y})} \quad \frac{env \triangleright ty_i : eqk_i \quad (1 \leq i \leq \text{the length of } tylist)}{env \triangleright CON\textit{ty} \{tycon = tycon, args = tylist\} : eqk}$$

- where

–  $tycon = \{name = \_, arity = \_, id = \_, eqkind = eqk\_ref, datacon = \_\}$

–  $eqk = eqk\_ref$  if  $eqk_i = EQ$  for all  $i$ . Otherwise,  $eqk = NONEQ$ .

$$\text{(eq-poly\textit{ty})} \quad \frac{}{env \triangleright POLY\textit{ty} \{boundtvars = btvenv, body = ty\} : NONEQ}$$

$$\text{(eq-boxedty)} \frac{}{env \triangleright \text{BOXED}ty : \text{NONEQ}}$$

$$\text{(eq-atomty)} \frac{}{env \triangleright \text{ATOM}ty : \text{NONEQ}}$$

$$\text{(eq-indexty)} \frac{env \triangleright ty : \text{REC } fieldtys \quad fieldtys(l) = ty' \quad env \triangleright ty' : eqk}{env \triangleright \text{INDEX}ty (ty, l) : eqk}$$

$$\text{(eq-bmsabsty)} \frac{}{env \triangleright \text{BMSAB}Sty (tylist, ty) : \text{NONEQ}}$$

$$\text{(eq-bitmapty)} \frac{}{env \triangleright \text{BITMAP}ty [ bitty_1, \dots, bitty_n ] : \text{NONEQ}}$$

$$\boxed{env \triangleright ty : reck}$$

- A type  $ty$  has record-kind  $reck$  under a bound-type-variable environment  $\#btv env(env)$ .

$$\text{(rec-errorty)} \frac{}{env \triangleright \text{ERROR}ty : \text{UNIV}}$$

$$\text{(rec-dummyty)} \frac{}{env \triangleright \text{DUMMY}ty : \text{UNIV}}$$

$$\text{(rec-tyvarty-tvar)} \frac{tvkind = \{reckind = reck, eqkind = \_, tyvarname = \_, id = \_ \}}{env \triangleright \text{TYVAR}ty (ref (TVAR tvkind)) : reck}$$

$$\text{(rec-tyvar-subst)} \frac{env \triangleright ty : reck}{env \triangleright \text{TYVAR}ty (ref (\text{SUBSTITUTED } ty)) : reck}$$

$$\text{(rec-boundvarty)} \frac{\#btv env(env) (i) = \{reckind = reck, eqkind = \_, rank = \_, index = \_ \}}{env \triangleright \text{BOUNDVAR}ty i : reck}$$

$$\text{(rec-funty)} \frac{}{env \triangleright \text{FUN}ty (ty, ty') : \text{UNIV}}$$

(rec-iabsty)	$\frac{}{env \triangleright IABSty\ (tylist, ty) : UNIV}$
(rec-recordty)	$\frac{}{env \triangleright RECORDty\ \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n\} : REC\ \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n\}}$
(rec-conty)	$\frac{}{env \triangleright CONty\ \{tycon = tycon, \ args = tylist\} : UNIV}$
(rec-polyty)	$\frac{}{env \triangleright POLYty\ \{boundtvars = btvenv, \ body = ty\} : UNIV}$
(rec-boxedty)	$\frac{}{env \triangleright BOXEDty : UNIV}$
(rec-atomty)	$\frac{}{env \triangleright ATOMty : UNIV}$
(rec-indexty)	$\frac{env \triangleright ty : REC\ fieldtys \quad fieldtys(l) = ty' \quad env \triangleright ty' : reck'}{env \triangleright INDEXty\ (ty, l) : reck'}$
(rec-bmsabsty)	$\frac{}{env \triangleright BMSABSty\ (tylist, ty) : UNIV}$
(rec-bitmapty)	$\frac{}{env \triangleright BITMAPty\ [ \ bitty_1, \ \dots \ , \ bitty_n \ ] : UNIV}$

#### 2.3.4 Type instantiations

$$\boxed{eqk \leq eqk'}$$

- $eqk \leq eqk'$  permits the substitution of a bound type variable of eqkind  $eqk$  with a type of eqkind  $eqk'$ .

$$(ee) \quad EQ \leq EQ$$

$$(ne) \quad NONEQ \leq EQ$$

$$(nn) \quad NONEQ \leq NONEQ$$



$$\boxed{reck \leq reck'}$$

- $reck \leq reck'$  permits the substitution of a bound type variable of reckind  $reck$  with a type of reckind  $reck'$ .

$$(uu) \quad UNIV \leq UNIV$$

$$(ur) \quad UNIV \leq REC \text{ fieldtys}$$

$$(rr) \quad REC \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n\} \leq REC \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n, \dots\}$$

$$\boxed{env \triangleright \text{instantiate}(ty, tylist) \Rightarrow ty'}$$

$$env \triangleright POLYty \ (btv env, ty) \quad env \triangleright tylist$$

$$(inst-poly) \quad \frac{env \triangleright ty_i : eqk'_i \quad env \triangleright ty_i : reck'_i \quad (1 \leq i \leq n)}{env \triangleright \text{instantiate}(POLYty \ (btv env, ty), tylist) \Rightarrow ty[ty_1/btv_1, \dots, ty_n/btv_n]}$$

- where

$$- \ tylist = [ty_1, \dots, ty_n]$$

$$- \ btv env = \{1 \mapsto btv_1, \dots, n \mapsto btv_n\}$$

$$- \ btv_i = \{reckind = reck_i, eqkind = eqk_i, rank = \_, index = \_ \}$$

$$- \ eqk_i \leq eqk'_i \text{ and } reck_i \leq reck'_i \text{ for all } i$$

$$(inst-mono) \quad \frac{env \triangleright ty \quad ty \text{ is not } POLYty \ (\_, \_)}{env \triangleright \text{instantiate}(ty, []) \Rightarrow ty}$$

$$\boxed{env \triangleright \text{overload}(ty, tylist) \Rightarrow ty'}$$

$$env \triangleright POLYty \ (btv env, ty) \quad env \triangleright tylist$$

$$(overload-poly) \quad \frac{env \triangleright ty_i : eqk'_i \quad ty_i \in tylist_i \quad (1 \leq i \leq n)}{env \triangleright \text{overload}(POLYty \ (btv env, ty), tylist) \Rightarrow ty[ty_1/btv_1, \dots, ty_n/btv_n]}$$

- where

$$- \ tylist = [ty_1, \dots, ty_n]$$

$$- \ btv env = \{1 \mapsto btv_1, \dots, n \mapsto btv_n\}$$

$$- \ btv_i = \{reckind = OVERLOADED \ tylist_i, eqkind = eqk_i, rank = \_, index = \_ \}$$

$$\begin{array}{c}
- \text{ } eqk_i \leq eqk'_i \quad \text{for all } i \\
\\
\text{(overload-mono)} \quad \frac{env \triangleright ty \quad ty \text{ is not } POLYty \text{ } (-, -)}{env \triangleright \text{instantiate } (ty, []) \Rightarrow ty}
\end{array}$$

### 2.3.5 Typing constants

$$\boxed{env \triangleright constant : ty}$$

$$\begin{array}{c}
\text{(int)} \quad \frac{}{env \triangleright INTCONST \text{ } i : intty}
\end{array}$$

- where

- $intty = CONty \{ tycon = intTycon, args = [] \}$
- $intTycon = \{ name = \text{"int"}, arity = 0, id = -, eqkind = EQ \text{ } ref, datacon = \{ \} \text{ } ref \}$
- $\{ \}$  is an empty mapping.

- $stringty, realty, charty,$  and  $wordty$  are similarly defined.

$$\begin{array}{c}
\text{(string)} \quad \frac{}{env \triangleright STRING \text{ } s : stringty}
\end{array}$$

$$\begin{array}{c}
\text{(real)} \quad \frac{}{env \triangleright REAL \text{ } f : realty}
\end{array}$$

$$\begin{array}{c}
\text{(char)} \quad \frac{}{env \triangleright CHAR \text{ } c : charty}
\end{array}$$

$$\begin{array}{c}
\text{(word)} \quad \frac{}{env \triangleright WORD \text{ } w : wordty}
\end{array}$$

### 2.3.6 Typing expressions

$$\boxed{env \triangleright exp : ty}$$

$$\begin{array}{c}
\text{(error)} \quad \frac{}{env \triangleright ERROR : ERRORTy}
\end{array}$$

$$\text{(constant)} \quad \frac{env \triangleright c : ty}{env \triangleright \text{CONSTANT } c : ty}$$

$$\text{(var)} \quad \frac{\#varenv(env) (id) = \text{VARID } \{name = id, ty = ty\}}{env \triangleright \text{VAR } (path, \{name = id, ty = ty\}) : ty}$$

- $path ::= Pid \ string \mid Pdot \ (path, path)$

$$\text{(global)} \quad \frac{\#genv(env) (id) = \text{VARID } \{name = id, ty = ty\}}{env \triangleright \text{GLOBAL } (path, \{name = id, ty = ty\}) : ty}$$

$$env \triangleright ty \quad env \triangleright tylist$$

$$\text{(primapply)} \quad \frac{env \triangleright \text{instantiate } (ty, tylist) \Rightarrow ty_1 \quad env \triangleright \text{expopt} : ty_1 \Rightarrow ty_2}{env \triangleright \text{PRIMAPPLY } (\{name = id, ty = ty\}, tylist, \text{expopt}) : ty_2}$$

$$env \triangleright ty \quad env \triangleright tylist$$

$$\text{(oprimapply)} \quad \frac{env \triangleright \text{overload } (ty, tylist) \Rightarrow ty_1 \quad env \triangleright \text{expopt} : ty_1 \Rightarrow ty_2}{env \triangleright \text{OPRIMAPPLY } (\{name = id, ty = ty\}, tylist, \text{expopt}) : ty_2}$$

$$env \triangleright ty \quad env \triangleright tylist$$

$$\text{(construct)} \quad \frac{env \triangleright \text{instantiate } (ty, tylist) \Rightarrow ty_1 \quad env \triangleright \text{expopt} : ty_1 \Rightarrow ty_2}{env \triangleright \text{CONSTRUCT } (path, \text{coninfo}, tylist, \text{expopt}) : ty_2}$$

- where

$$- \text{coninfo} = \{name = id, \text{funtycon} = \text{funtycon}, ty = ty, \text{exntag} = \text{exntag}, \text{tycon} = \text{tycon} \}$$

$$- \text{funtycon} = \text{true} \text{ if } \text{expopt} = \text{SOME } \text{exp}, \text{ and } \text{funtycon} = \text{false} \text{ if } \text{expopt} = \text{NONE}.$$

$$- \text{tycon} = \{name = \text{tyname}, \text{arity} = \text{arity}, id = id, \text{eqkind} = \text{eqkind\_ref}, \text{datacon} = \text{datacon\_ref} \}$$

$$- \text{datacon\_ref } (id) = \text{CONID } \text{coninfo}$$

$$- \#tcenv(env) (\text{tyname}) = \text{TYCON } \text{tycon}$$

$$\text{(app)} \quad \frac{env \triangleright \text{FUNty } (ty_1, ty_2) \quad env \triangleright \text{exp}_1 : \text{FUNty } (ty_1, ty_2) \quad env \triangleright \text{exp}_2 : ty_1}{env \triangleright \text{APP } (\text{exp}_1, \text{FUNty } (ty_1, ty_2), \text{exp}_2) : ty_1}$$

$$\text{(monolet)} \quad \frac{env \triangleright valbindlist : varenv \quad env + varenv \triangleright exp : ty}{env \triangleright MONOLET (valbindlist, exp) : ty}$$

$$env \triangleright tylist \quad env \triangleright decl : (tcenv, varenv)$$

$$\text{(let)} \quad \frac{env + tcenv + varenv \triangleright explist : tylist}{env \triangleright LET (decl, explist, tylist) : \text{last } tylist}$$

- where

– *last tylist* is the last element of *tylist*.

$$\text{(record)} \quad \frac{env \triangleright ty \quad env \triangleright fieldlist : fieldtys}{env \triangleright RECORD (fieldlist, ty) : ty}$$

- where

–  $ty = RECORDty \ fieldtys$

–  $fieldlist = \{label_1, \dots, label_n\}$

–  $fieldtys = \{label_1 \mapsto ty_1 \dots label_n \mapsto ty_n\}$

$$\text{(select)} \quad \frac{env \triangleright ty : REC \ \{label \mapsto ty'\} \quad env \triangleright exp : ty}{env \triangleright SELECT (label, exp, ty) : ty'}$$

$$\text{(raise)} \quad \frac{env \triangleright ty \quad env \triangleright exp : exnty}{env \triangleright RAISE (exp, ty) : ty}$$

$$env \triangleright exp : ty$$

$$\text{(handle)} \quad \frac{env + VARID \ \{name = id, ty = exnty\} \triangleright exp' : ty}{env \triangleright HANDLE (exp, \{name = id, ty = exnty\}, exp') : ty}$$

$$\text{(case)} \quad \frac{env \triangleright ty \quad env \triangleright ty' \quad env \triangleright exp : ty \quad env \triangleright patexplist : ty \Rightarrow ty'}{env \triangleright CASE (exp, ty, patexplist, ty', casekind) : ty'}$$

- where

–  $casekind ::= BIND \mid MATCH \mid HANDLE$

$$\begin{array}{c}
\text{env} \triangleright ty \quad \text{env} \triangleright ty' \\
\\
(\text{fn}) \quad \frac{\text{env} + \{id \mapsto VARID \{name = id, ty = ty\}\} \triangleright exp : ty'}{\text{env} \triangleright FN (\{name = id, ty = ty\}, ty', exp) : ty'} \\
\\
\text{env} + btvenv \triangleright FUNty (ty, ty') \\
\\
(\text{polyfn}) \quad \frac{\text{env} + btvenv + \{id \mapsto VARID \{name = id, ty = ty\}\} \triangleright exp : ty'}{\text{env} \triangleright POLYFN (btvenv, \{name = id, ty = ty\}, ty', exp) : ty_{poly}} \\
\\
\bullet \text{ where} \\
\\
- ty_{poly} = POLYty \{boundtvars = btvenv, body = FUNty (ty, ty')\} \\
\\
(\text{poly}) \quad \frac{\text{env} + btvenv \triangleright ty \quad \text{env} + btvenv \triangleright exp : ty}{\text{env} \triangleright POLY (btvenv, ty, exp) : POLYty \{boundtvars = btvenv, body = ty'\}} \\
\\
\text{env} \triangleright ty \quad \text{env} \triangleright tylist \\
\\
(\text{tapp}) \quad \frac{\text{env} \triangleright exp : ty \quad \text{env} \triangleright instantiate (ty, tylist) \Rightarrow ty'}{\text{env} \triangleright TAPP (exp, ty, tylist) : ty'} \\
\\
(\text{seq}) \quad \frac{\text{env} \triangleright explist : tylist}{\text{env} \triangleright SEQ (explist, tylist) : last tylist}
\end{array}$$

• where

– *last tylist* is the last element of *tylist*.

$$\boxed{\text{env} \triangleright explist : tylist}$$

$$(\text{explist}) \quad \frac{\text{env} \triangleright exp_i : ty_i \quad (i \leq i \leq n)}{\text{env} \triangleright [exp_1, \dots, exp_n] : [ty_1, \dots, ty_n]}$$

$$\boxed{\text{env} \triangleright expopt : \tau \Rightarrow \tau'}$$

$$(\text{none-exp}) \quad \frac{}{\text{env} \triangleright NONE : ty \Rightarrow ty}$$

$$\text{(some-exp)} \quad \frac{env \triangleright exp : ty}{env \triangleright SOME\ exp : ty \Rightarrow ty'}$$

### 2.3.7 Typing patterns

$$\boxed{env \triangleright pat : ty, \text{ varenv}}$$

$$\text{(patwild)} \quad \frac{env \triangleright ty}{env \triangleright PATWILD\ ty : ty, \{ \}}$$

$$\text{(patvar)} \quad \frac{env \triangleright ty}{env \triangleright PATVAR\ (varinfo, loc) : ty, \{id \mapsto VARID\ varinfo\}}$$

• where

$$- \text{ varinfo } = \{name = id, ty = ty\}$$

$$\text{(patconstant)} \quad \frac{env \triangleright c : ty}{env \triangleright PATCONSTANT\ (c, ty) : ty, \{ \}}$$

$$\text{(patconstruct)} \quad \frac{\begin{array}{c} env \triangleright ty \quad env \triangleright ty_{poly} \quad env \triangleright tylist \\ env \triangleright instantiate\ (ty_{poly}, tylist) \Rightarrow ty \\ env \triangleright patopt : ty \Rightarrow ty', \text{ varenv} \end{array}}{env \triangleright PATCONSTRUCT\ (path, coninfo, tylist, patopt, ty) : ty', \text{ varenv}}$$

• where

$$- \text{ coninfo } = \{name = id, funtycon = funtycon, ty = ty_{poly}, exntag = exntag, tycon = tycon \}$$

$$- \text{ funtycon } = \text{true} \text{ if } expopt = SOME\ exp, \text{ and } funtycon = \text{false} \text{ if } expopt = NONE.$$

$$- \text{ tycon } = \{name = tynome, arity = arity, id = id, eqkind = eqkind\_ref, datacon = datacon\_ref \}$$

$$- \text{ datacon\_ref } (id) = CONID\ coninfo$$

$$- \#tcenv(env)\ (tynome) = TYCON\ tycon$$

$$\begin{array}{c}
\text{(patrecord)} \quad \frac{\text{env} \triangleright ty \quad \text{env} \triangleright ty : REC \text{ fieldenv} \quad \text{env} \triangleright patfields : fieldenv, varenv}{\text{env} \triangleright PATRECORD (patfields, ty) : ty, varenv} \\
\\
\text{(patlayered)} \quad \frac{\text{env} \triangleright pat_1 : ty, varenv_1 \quad \text{env} \triangleright pat_2 : ty, varenv_2}{\text{env} \triangleright PATLAYERED (pat_1, pat_2) : ty, varenv_1 + varenv_2}
\end{array}$$

• where

- $pat_1 = PATVAR (varinfo, loc)$
- $dom(varenv_1) \cap dom(varenv_2) = \emptyset$

$$\boxed{\text{env} \triangleright patopt : ty \Rightarrow ty', varenv}$$

$$\begin{array}{c}
\text{(pat-none)} \quad \frac{}{\text{env} \triangleright NONE : ty \Rightarrow ty, \{\}} \\
\\
\text{(pat-some)} \quad \frac{\text{env} \triangleright pat : ty, varenv}{\text{env} \triangleright SOME pat : FUNty (ty, ty') \Rightarrow ty', varenv}
\end{array}$$

$$\boxed{\text{env} \triangleright patfields : fieldtys, varenv}$$

$$\text{(patfields)} \quad \frac{\text{env} \triangleright pat_i : ty_i, varenv_i \quad (1 \leq i \leq n)}{\text{env} \triangleright \{label_1 = pat_1, \dots, label_n = pat_n\} : \{label_1 = ty_1, \dots, label_n = ty_n\}, varenv}$$

• where

- $dom(varenv_i) \cap dom(varenv_j) = \emptyset$  for any  $i, j$ .
- $varenv = varenv_1 \cup \dots \cup varenv_n$

$$\boxed{\text{env} \triangleright (pat, exp) : ty \Rightarrow ty'}$$

$$\text{(patexp)} \quad \frac{env \triangleright pat : ty, \quad varenv \quad env + varenv \triangleright exp : ty'}{env \triangleright (pat, exp) : ty \Rightarrow ty'}$$

$$\text{(patexps)} \quad \frac{env \triangleright (pat_i, exp_i) : ty \Rightarrow ty' \quad 1 \leq i \leq n}{env \triangleright [(pat_1, exp_1), \dots, (pat_n, exp_n)] : ty \Rightarrow ty'}$$

$$\boxed{env \triangleright fieldlist : fieldtys}$$

$$\text{(fields)} \quad \frac{env \triangleright exp_i : ty_i \quad 1 \leq i \leq n}{env \triangleright \{label_1 \mapsto exp_1, \dots, label_n \mapsto exp_n\} : \{label_1 \mapsto ty_1, \dots, label_n \mapsto ty_n\}}$$

### 2.3.8 Typing declarations

$$\boxed{env \triangleright decl : (tcenv, varenv)}$$

$$\text{(val)} \quad \frac{env \triangleright ty_i \quad env \triangleright exp_i : ty_i \quad (1 \leq i \leq n)}{env \triangleright VAL \text{ binds} : (\{\}, varenv)}$$

- where

$$- \text{ binds} = [(varinfo_1, exp_1), \dots, (varinfo_n, exp_n)]$$

$$- \text{ varinfo}_i = \{name = id_i, ty = ty_i\}$$

$$- \text{ varenv} = \{id_1 \mapsto VARID \text{ varinfo}_1, \dots, id_n \mapsto VARID \text{ varinfo}_n\}$$

$$\text{(valrec)} \quad \frac{env \triangleright ty_i \quad env + varenv \triangleright exp_i : ty_i \quad (1 \leq i \leq n)}{env \triangleright VALREC \text{ recbinds} : (\{\}, varenv)}$$

- where

$$- \text{ recbinds} = [(varinfo_1, ty_i, exp_1), \dots, (varinfo_n, ty_i, exp_n)]$$

$$- \text{ varinfo}_i = \{name = id_i, ty = ty_i\}$$

$$- \text{ varenv} = \{id_1 \mapsto VARID \text{ varinfo}_1, \dots, id_n \mapsto VARID \text{ varinfo}_n\}$$

$$\text{(valpolyrec)} \quad \frac{env + btv env \triangleright ty_i \quad env + varenv \triangleright exp_i : ty_i}{env \triangleright VALPOLYREC (btv env, polyrecbinds) : (\{\}, varenv)}$$



- where

- $polyrecbinds = [(varinfo_1, ty_1, exp_1), \dots, (varinfo_n, ty_n, exp_n)]$
- $varinfo_i = \{name = id_i, ty = ty_i\}$
- $varenv = \{id_1 \mapsto VARID\ varinfo_1, \dots, id_n \mapsto VARID\ varinfo_n\}$

$$env \triangleright declist_1 : (tcenv_1, varenv_1)$$

$$(localdec) \frac{env + tcenv_1 + varenv_1 \triangleright declist_2 : (tcenv_2, varenv_2)}{env \triangleright LOCALDEC\ (declist_1, declist_2) : (tcenv_2, varenv_2)}$$

$$(datadec) \frac{}{env \triangleright DATADEC\ [tycon_1, \dots, tycon_n] : (tcenv, \{\})}$$

- where

- $tcenv = \{id_1 \mapsto TYCON\ tycon_1, \dots, id_n \mapsto TYCON\ tycon_n\}$
- $tycon_i = \{name = tname_i, arity = arity_i, id = id_i, eqkind = eqkind\_ref_i, datacon = datacon\_ref_i\}$  for  $1 \leq i \leq n$
- $datacon\_ref_i = [CONID\ coninfo_1, \dots, CONID\ coninfo_m]$
- $coninfo_j = \{name = id_j, ty = ty_j, funtycon = funtycon_j, exntag = false, tycon = tycon_j\}$  for  $1 \leq j \leq n$
- $eqkind\_ref_i = EQ$  if all  $ty_j$  admit equality. Otherwise,  $eqkind\_ref_i = NONEQ$ .
- the number of bound type vars of  $ty_j = arity_i$
- $funtycon_j = true$  if  $ty_j$  is a (polymorphic) function type. Otherwise,  $funtycon_j = false$ .
- $tycon_i = tycon_j$  for all  $j$

$$(datarepdec) \frac{}{env \triangleright DATAREPDEC\ (s, s') : (\{\}, \{\})}$$

$$(exndec) \frac{}{env \triangleright EXNDEC\ [coninfo_1, \dots, coninfo_n] : (\{\}, varenv)}$$

- where

–  $coninfo_i = \{name = id_i, funtycon = funtycon_i, ty = ty_i, exntag = true, tycon = tycon_i\}$

–  $funtycon_i = true$  if  $ty_i$  is a function type. Otherwise,  $funtycon_i = false$ .

– Need to check the well-formedness of  $tycon_i$  ?

–  $varenv = \{id_1 \mapsto VARID \{name = id_1, ty = ty_1\}, \dots, id_n \mapsto VARID \{name = id_n, ty = ty_n\}\}$

(datarepdec)  $\frac{}{env \triangleright EXNREPDEC (s, s') : (\{\}, \{\})}$

(type)  $\frac{}{env \triangleright TYPE tybindinfos : (\{\}, \{\})}$

- $tybindinfos = [tybindinfo_1, \dots, tybindinfo_n]$
- $tybindinfo_i$  is either  $TYCON tycon$  or  $TYFUN \{name : string, tyargs : btvenv, body : ty\}$ .
- Need to check the well-formedness of type declarations ?

$\boxed{env \triangleright declist : (tcenv, varenv)}$

(declist)  $\frac{env \triangleright decl_i : (tcenv_i, varenv_i) \quad (1 \leq i \leq n)}{env \triangleright [decl_1, \dots, decl_n] : (tcenv_1 + \dots + tcenv_n, varenv_1 + \dots + varenv_n)}$